Jimmy Houston's BASS TOURNAMENT U.S.A.™

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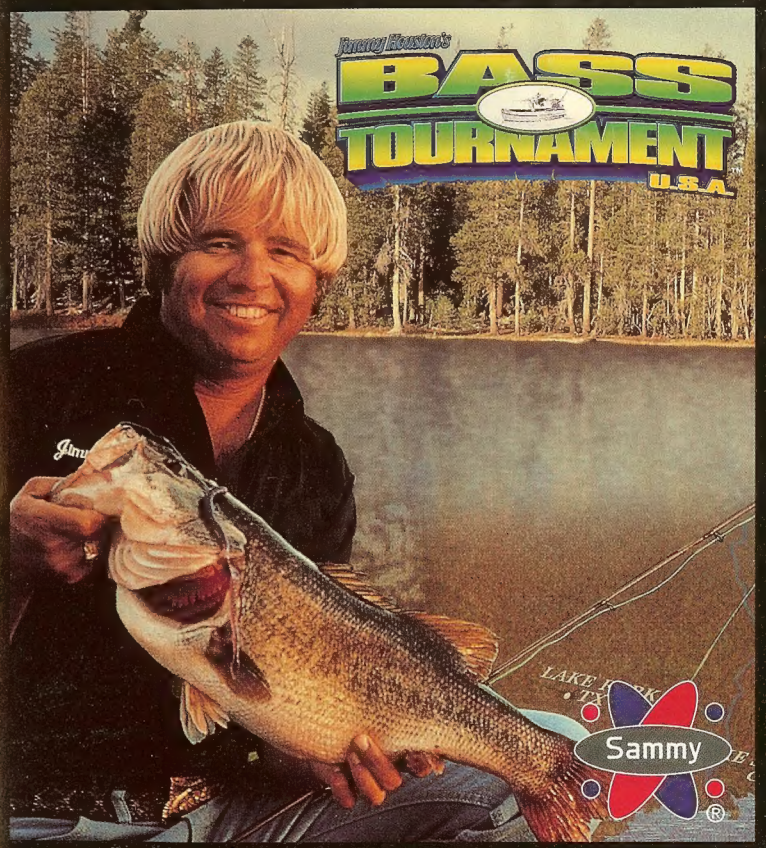

INSTRUCTION BOOKLET

KIDS TO ADULTS
K-A™
AGES 6+

SUPER NINTENDO® ENTERTAINMENT SYSTEM

Jimmy Houston's BASS TOURNAMENT U.S.A.™

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Sammy®

Jimmy Houston's BASS TOURNAMENT U.S.A.™

FOR "QUICK REFERENCE" INSTRUCTIONS TURN TO THE CENTER OF THIS MANUAL

Sammy®

Jimmy Houston's Bass Tournament U.S.A.

presented by American Sammy Corporation

Welcome to the most realistic fishing game you'll ever Reel in!

FEATURING:

- 4 Actual U.S. Lakes
- 33 Fishing Spots
- 7 **SHIMANO**® Rods
- 2 **SHIMANO**® Reels
- 41 Lures Each in 8 Colors
- Lures ranging in Weights of 1/8 ~ 1/2 oz.
- 3 Line Weights
- 12 Months
- 6 Real Weather Conditions
- "Full-featured" Practice Mode
- "7 day" Tournament
- *Jimmy Houston's* Personal Advice

Learn the secrets of a Pro and have Fun while doing it!

THE TOURNAMENT LAKES

Below are area maps of each lake with the fishing spots ***Jimmy Houston*** has chosen himself! You can find these spots on the actual lakes. So if you're ever in the area...try out your skills for real!

LAKE FORK
TEXAS

Lake Record: 18 lbs; 2 ozs
Largemouth
(State Record)
Jimmy's Record: 11 lbs; 5 ozs

LAKE WINNIPESAUKEE
NEW HAMPSHIRE

Lake Record: 6 lbs; 6 ozs
Smallmouth

Jimmy's Record: 5 lbs; 8 ozs

LAKE SEMINOLE
GEORGIA

Lake Record: 16 lbs; 3 ozs
Largemouth

Jimmy's Record: 9 lbs

LAKE SANTEE COOPER
SOUTH CAROLINA

Lake Record: 16 lbs; 2 ozs
Largemouth
(State Record)
Jimmy's Record: 8 lbs; 8 ozs

Can you beat the Bass "World" Record of:
22 lbs; 4 ozs *(It's possible!)*

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Jimmy Houston's BASS TOURNAMENT U.S.A.™

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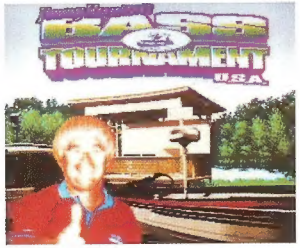
STARTING THE GAME

Turn on the Power, Press **"START"** and choose:



I. TOURNAMENT (pg 9)

- Choose to Begin or Continue the "Sammy Classic Tournament"

II. PRACTICE (pg 11)

- Choose to Practice your skills in preparation for the "Tournament"

III. NAME ENTRY (pg 27)

- Choose to enter your Name

IV. SYSTEM (pg 28)

- Choose to Save a game, Reload a previous game or Check Background Music

SUGGESTED STEPS FOR GAME PLAY:

NOVICE PLAYER

Select **"NAME ENTRY"** (pg. 27)
Select **"PRACTICE"** (pg. 11)

TO BEGIN THE TOURNAMENT

Select **"NAME ENTRY"** (pg. 27)
Select **"TOURNAMENT"** (pg. 9)

PREVIOUS PLAYER

Select **"SYSTEM"** (pg. 28)
Select **"SAVE & LOAD"** (pg. 28)
Select **"LOAD"** (pg. 28)
Reload Previous **"FILE"** (pg. 28)

I. TOURNAMENT MODE:

The tournament has 3 preliminary stages (the "Trail") before you progress to the final stage (the "Classic".)

The Tournament starts each day at 07:00 Hours (7:00 AM). You must weigh in before 16:00 Hours (4:00 PM) or you will be disqualified and the game is over.

THE SAMMY CLASSIC

Sammy Classic Trail:

STAGE I: LAKE FORK (Texas)
(One Day)

STAGE II: LAKE WINNIPESAUKEE (New Hampshire)
(One Day)

STAGE III: LAKE SEMINOLE (Georgia)
(Two Days)

Sammy Classic:

STAGE IV: LAKE SANTEE COOPER (South Carolina)
(Three Days)

BASIC STARTING PROCEDURES:

- Use Control Pad & "**A**" Button to select Name Entry (pg 27) and record your name.
- Use Control Pad & "**A**" Button to start "Tournament".
- Press "**A**" Button to change instruction screens and the "Tournament" will start

Hint: **Follow procedures under "Save and Load" (pg 28) during "Tournament" play to avoid restarting the tournament from the beginning.**

TOURNAMENT RULES:

- You must bring in a least 1 Bass that is 12 inches or over. Any Bass less than 12 inches should be released.
- Ranking will be determined from 5 fish total weight. You are allowed to catch up to 6 Bass, however you must release 1 before going to weigh in (usually the smallest.)

Hint: **Release the smallest weight or the fish with the weakest life line. The life line is indicated under each fish in the livewell. "Red" indicates a fish that will soon die.**

- The fish must be alive in the livewell or you will receive a 4 oz. penalty for each dead fish.
- If you cannot achieve 3rd place or higher in Stages I, II or III, you are disqualified and the game is over.

II. PRACTICE MODE:

There is no ranking or competition in this mode. The practice mode allows you to move from lake to lake and fishing spot to fishing spot to help you improve your fishing skills for tournament play.

SECRET TIP:

At the end of this manual is "My Fishing Log" detailing all 4 lakes and all the fishing spots on the lakes, for very good reason! As Jimmy Houston will tell you, "Fishing takes Practice!" Don't fish a few lakes & only a few spots before beginning the "Tournament" - you want to win, don't you?! Practice on every lake; practice in every spot; take careful notes; BECAUSE, you will find when it comes time for the "Tournament" those notes will guide you to Victory!

BASIC STARTING PROCEDURES:

- Use Control Pad & **"A"** Button to select **"Name Entry"** (pg 27) and record your name.
- Use Control Pad & **"A"** Button to start **"Practice".**
- Press **"A"** Button to change instruction screens.

ONE RULE:

- If you pass 19:00 Hours (7:00 PM), you will automatically go to the weigh-in screen.

SETTING OPTIONS FOR PRACTICE MODE:

The following options are available to teach you the skills during practice mode in preparation for "The Sammy Classic Tournament."

CHOOSE ENVIRONMENT:

LAKE:

- Use Control Pad & **"A"** Button to select practice lake

MONTH:

- Use Control Pad & **"A"** Button to select month of the year.

Note:

In this mode you will be able to choose from the 4 lakes and 12 months. However, since these are real lakes and real conditions apply, you may not always be able to SELECT a month for that lake if you normally could not fish on that lake during that month.

For example:

You can choose Lake Winnipesaukee, but you cannot fish this lake in JANUARY, FEBRUARY, MARCH, NOVEMBER or DECEMBER, since normally the lake is covered with ice.

WEATHER:

- Use Control Pad & **"A"** Button to select weather conditions

Note:

You can choose any lake; however, you may not be able to choose all weather conditions.

For example:

If you choose ***Lake Fork, Lake Seminole or Lake Santee Cooper,*** you cannot choose Snow since these are in states which usually do not have snow. ***Lake Winnipesaukee*** can have snow in April or November.

WIND:

- Use Control Pad to move to "Month" title then use ⇒ on Control Pad to move to Wind title.
- Use "**A**" Button to select.
- Use Control Pad to increase/decrease wind speed & wind direction.
- Use "**A**" Button to execute.

TIME:

- Use Control Pad to move to "Lake" title then use ⇒ on Control Pad to move to Time title.
- Use "**A**" Button to select.
- Use Control Pad to increase/decrease the time of day.
- Use "**A**" Button to execute.

Note:

Water Temperature, Weather Temperature and Water Quality will be automatically decided based on the chosen lake, month and weather conditions as they would apply to the actual lake.

"EXIT" & YOU ARE READY TO FISH!
GOOD LUCK! ! !

HOW TO PLAY!

When you are in tournament play, the lakes will sequence automatically. Each lake has various fishing areas to choose. These areas were chosen by *Jimmy Houston* and he will give you his pro hints and tips on how to fish these lakes and specific areas. Remember, you can only get advice from Jimmy in the **Practice Mode;** once you are in Tournament Mode, you're on your own!

AREA MOVE SCREEN:

The first screen you see will be the selected Lakes' overhead view noting various fishing spots. You can decide on the fishing area in this screen. The current time is shown in the lower left side of the screen. Arrival time indicated is the time it will take you to arrive at that fishing spot.

- Use Control Pad to move around the lake.
- Use "**A**" Button to select the fishing spot.

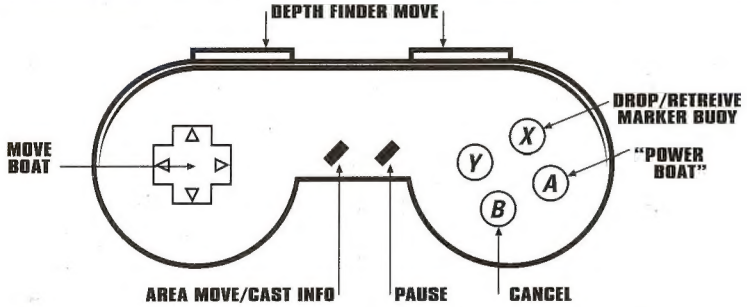
Various fishing spots are noted on the lake. Examples include: Spring Creek and Flint River on Lake Seminole. Glade Creek and Mouth of Little Caney on Lake Fork, etc.

If you go to the "**W**" icon on the screen, you will be at the "**WEIGH IN**" stage. If you choose this icon and weigh in before you have enough fish to enter the tournament, the Stage will be over.

CAUTION:

NEVER ENTER WEIGH-IN STAGE UNLESS YOU HAVE ENOUGH BASS IN THE LIVEWELL TO COMPETE IN THE TOURNAMENT!

SPOT SEARCHING SCREEN:



Once you have chosen the area where you want to fish, you can move your boat to the various fishing spots within the region of the chosen area. This will be the place where you will be casting.

DEPTH FINDER:

While you are moving your boat around, pay close attention to the DEPTH FINDER. This shows the water depth, the condition of the underwater terrain, the schools of fish and flora.

An alarm will alert you to the location of fish. Use this information to choose the best casting spot.

The L and R Button will move the DEPTH FINDER screen from Left to Right. So if you want to move your boat over to the side where the DEPTH FINDER is located, simply press **"L or R"** and the screen will automatically move to the other side.

The DEPTH FINDER indicates the depth of the water from top to bottom marked by '▼' or '▲'. The dashed line indicates that the underwater terrain is more difficult, possibly with weeds or a stronger current.

MARKER BUOY:

When you move your boat from area to area, you can drop a marker buoy to indicate the spot that you may want to fish. Do this by hitting the **"X"** Button. When you go to the cast screen, place your boat close to the marker buoy so that you can fish beside the buoy.

You only have one buoy. If you want to drop it in another place, you have to pick it up. To do this, move your boat close to the buoy and press the **"X"** Button. The Buoy will be picked up automatically if you go back to the area map.

Hint:

If you find a school of fish with the Depth Finder, you should drop your marker buoy so that you can get as close to this area when you are ready to cast.

GETTING READY TO CAST:

Once you find a location to fish, hit the **"SELECT"** Button to open the "Area Move/Cast/Information" screen. The **"B"** Button cancels this decision.

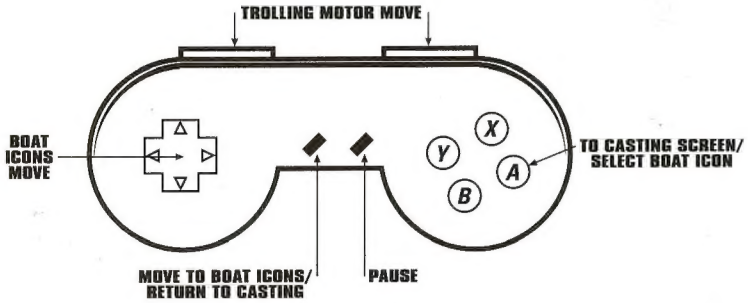
AREA MOVE: Goes back to the view of the lake so you you can move your boat to a different fishing spot (pg 14.)

CAST: Takes you to the PRE-CAST MODE

INFORMATION: Reviews the "Information" of the environment. No changes can be made to these selections.

PRE-CAST MODE:

After selecting "Cast" you will see the Pre-Cast Screen. At this point you can move with the trolling motor, cast or select the boat icons.

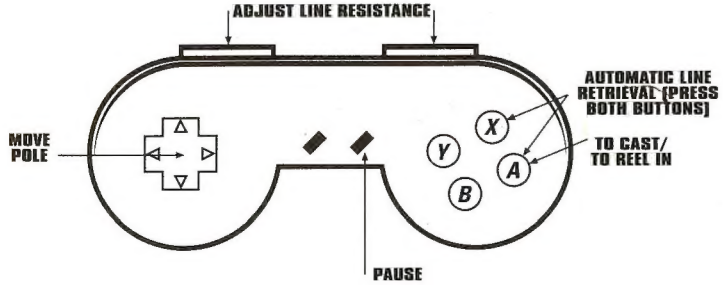


TROLLING MOTOR:

- Use "**L & R**" Buttons to move.

CASTING:

- Use "**A**" Button to begin and open the "Casting Windows"



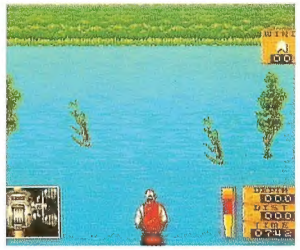
CASTING WINDOWS:

LEFT WINDOW:

Shows the reel and the action of the reel

RIGHT WINDOW:

Shows the distance of the cast. As the meter moves up, press the "**A**" Button to cast. The distance of the cast will increase as the meter increases.



CASTING STYLE:

There are various styles for casting - just like in real fishing:

OVERHEAD CAST	Press "**A**" Button + Control Pad ⇑
PITCHING CAST	Press "**A**" Button + Control Pad ⇓
BACKHAND CAST	Press "**A**" Button + Control Pad ⇐
SIDE CAST	Press "**A**" Button + Control Pad ⇒

Note: If you just hit the "**A**" Button during cast with no Control Pad, the casting style will automatically be the **OVERHEAD CAST.**

LINE RESISTANCE METER:

The **RESISTANCE METER** is located in the upper center of the screen. This meters moves to the right and the scale color is yellow if the line gets any type of resistance. If scale moves a little while you are reeling in the line, it is due to some water resistance on the line. If the scale moves a lot while retrieving the line, it means there is probably a fish around the line or your lure may be snagging on something under water. Be careful not to pull too hard on the line or it will break.

BOAT ICONS: Use the **"Select"** Button to switch to these icons.

RODS: Located in the upper left hand corner of the boat, the "Rods" icon is selected when you wish to change your rod.

LINE CHANGE: Located in the upper middle section of the boat, the "Line Change" icon provides your choice of line test you wish to use.

TACKLE BOX: The tackle box is located to the left of the steering wheel. You may choose your lures with this icon. Choose between a hard or soft lure, one of five different depth categories, the weight and the color of the lure in this mode. Choosing proper lures will be critical to your success.

STEERING WHEEL: The steering wheel is located in the middle right. Use when you wish to change locations by driving the boat.

NOTE BOOK: The notebook is located in the lower left of the boat. The log book provides information on the environment to aid in your fishing success. In "Practice Mode" you will be able to receive tips from Jimmy. No tips will be offered in "Tournament Mode."

LIFE JACKET: At the lower right corner you will find a life jacket that allows you to save and load your game, see the top records, and review the sound.

LIVEWELL: In the lower right corner you will find the livewell. Here you may check on the condition of your fish and release your catches if you so decide.

CASTING: Pressing the **"A"** button will prompt the power meter for casting. Hitting a second time will cast. If no special casting technique is indicated, an overhand cast will automatically be used. Special techniques can be found on page 16.

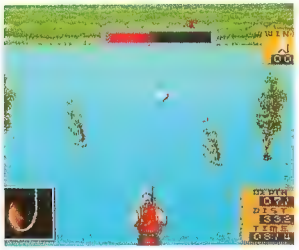
CATCHING A FISH: Use the **"A"** button to reel in your line. Use the Control pad to effectively change your pole position to keep your strike on line. Pay attention to your tension meter, you will need to "play" with it as the action dictates. Setting the hook effectively may require a jerk on the pole by pressing up (upper left or upper right) on the Control pad.

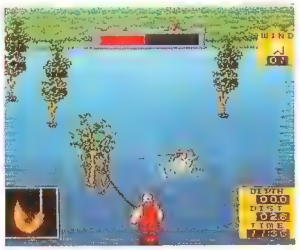
TENSION METER: When the tension bar starts to fill with yellow, chances are that a fish is running with your line. You must keep a good relationship with your "Drag" arrow and your tension meter to avoid breaking your line. Note: *Once you break your line, you will be charged five minutes for replacing your lure.*

WIND DIRECTION: This indicator is located in the upper right corner of your casting screen.

ESSENTIALS: While in casting mode, you will find the Depth, Distance, and Time shown at the lower right corner of the screen.

If you hook a fish, the meter color changes to red and the "hook" window is opened. Now you have to reel in the fish!





SECRET TIP:

When you open the "Hook" window and have caught a fish, make a note of the amount of "Red Color" on the hook. A small amount of "Red" indicates a light catch. "Red" that covers half of the hook is the best "strike." But, when the "Red Color" cover all of the hook, the fish has probably swallowed the bait!

ADJUSTING LINE RESISTANCE (TENSION):

- Use the "**L & R**" Buttons to increase/decrease line tension.

AUTOMATIC RETRIEVAL:

- Use the "**X + A**" buttons and release to automatically reel-in your line.

Note:

You cannot catch any fish during Automatic Retrieval.

SNAGGING YOUR LINE/LURE:

If you snag your lure or line, you can free it when you reel in the line by using rod action. If the snag is deep and it won't come off easily, you will need to cut off your line with automatic retrieval.

Hint:

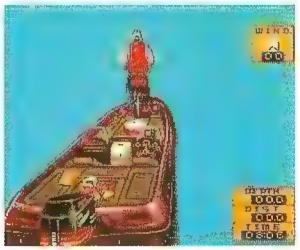
Lures which are easy to snag: Lipless Crankbait, Jighead Bait

Lures which are harder to snag: Texas Rigged Worm

Your lure in the water is indicated by ⬟ (white).

BOAT ICONS:

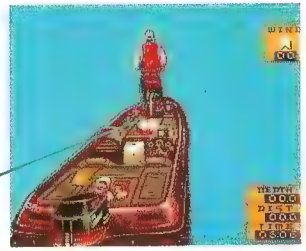
Press the "**SELECT**" Button to go to the boat icons.



- Use Control Pad to move to the various icons.
- Use "**A**" Button to select that icon.

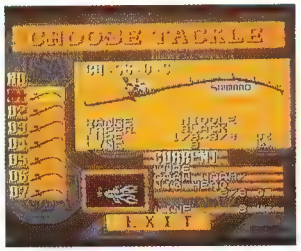
RODS & REELS:	Choose Tackle
LINE BOX (Red):	Choose Line
LURE BOX (Yellow):	Choose Lure
STEERING WHEEL:	Spot Searching Screen
NOTEBOOK:	Environment Screen
LIFE JACKET:	Goes to System Screen
LIVEWELL:	Check Status in Livewell

In this mode you can make changes to your rods, line and lures. You may also check the status of the environment and your livewell, PLUS you will be able to "Save" your game. (pg 28.)



RODS & REELS/TACKLE:

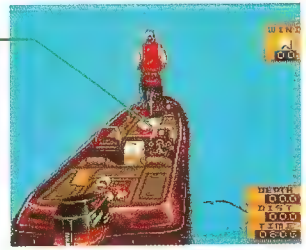
There are 7 SHIMANO® Rods to choose from in this screen. Each has different specifications for different fishing conditions. (pg 23.)



Note:

The reels used in this game are Shimano Calcutta® and Chronarch® Reels. They are chosen at random. You will not be able to select or change them.

LINE BOX:

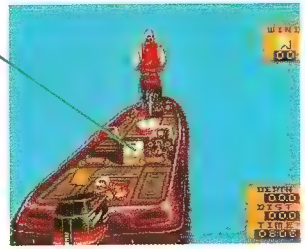


You have 3 line weights to choose from: 8 lb., 12 lb., and 16 lb.

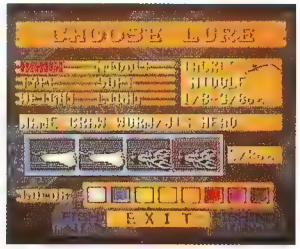
Note:

If you change your tackle during Tournament Mode, you will lose 15 minutes for each change.

LURE BOX:



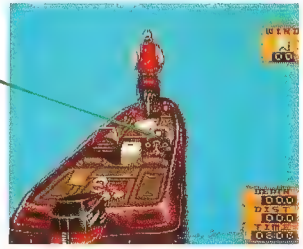
You have 41 lures to choose from in this screen (pg 32):



4 Ranges-	Top (O ft)
	Shallow (6 ft)
	Middle (12 ft)
	Deep (18 ft)
	Bottom (24 ft)
2 Weights-	Heavy
	Light
2 Types-	Hard
	Soft
8 Colors	

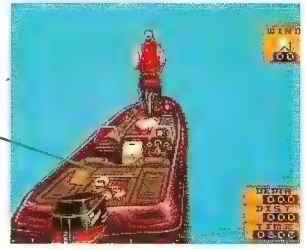
Note: If you change your lure during Tournament Mode, you will lose 5 minutes for each change.

STEERING WHEEL:



This gets you back to the Area Move map (pg 14.)

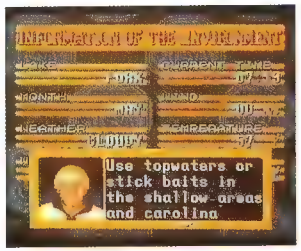
NOTEBOOK:



You can check the information of the environment at this screen and receive advice from ***Jimmy Houston.***

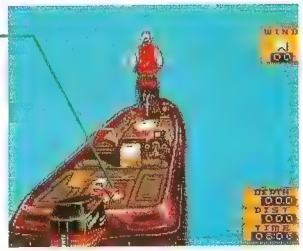
ADVICE FROM THE EXPERT:

You can receive advice from *Jimmy Houston* when you are in the "Pre-Cast Mode". When you go to the "Information of the Environment" you can obtain hints and tips for each condition of the environment listed. **This information is given only in Practice Mode.** To get this advice, go to notebook icon which is the "Information of the Environment". Highlight the condition you want advice for and press the **"A"** Button.



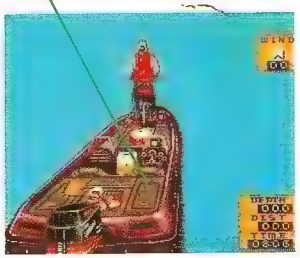
LIFE JACKET:

This gets you back to the System Screen (pg 28.)



LIVEWELL:

You can check the weight and condition of your fish in this screen. This is also where you release any fish under 12 inches. You can release fish by using Control Pad to locate fish in livewell you want to release. Hit the "A" Button and the screen will ask "KEEP IT?" Choose **"No"** and you will be able to release this Bass.



SECRET TIP:

When you check the livewell, make note of the bars under each fish. Each bar indicates approximately 40 minutes of "life". This is most important when the bars turn "Red" and there are only 3 bars or less of life left in this fish, indicating a very weak fish.

WEIGH-IN SCREEN:

Once you have caught 5 fish, or are at 16:00 Hours (4:00 PM), you can bring your fish to weigh-in. The weigh-in icon is located on the AREA MOVE MAP marked by a **"W".** You can weigh in with either largemouth or smallmouth bass. (Sometimes you may catch other types of fish which must be released).

Once you click the WEIGH-IN icon, this stage of the tournament will be over. If you are in 3rd place or better in stages 1 - 3, you will receive a message for your next tournament lake and rules, otherwise the game will be over. **When going to WEIGH-IN, take into account "driving time," if you are late you will be disqualified. Remember to SAVE your game after each lake when you qualify or the game will be over and you will have to begin at Stage 1 of the Tournament!**

YOU'RE NOW ON YOUR WAY TO BECOMING A PRO FISHERMAN. USE THE PRACTICE MODE TO LEARN THE LAKES AND GET EXPERT ADVICE FROM AN ALL AROUND SPORTSMAN, *Jimmy Houston.*

QUITTING FOR THE DAY:

As much as we'd all love to fish day & nite, we can't play this game day & nite. So, in order not to lose all our "hard-earned" game play; **ESPECIALLY DURING THE TOURNAMENT,** you'll have to "Save" your game and "Reload".

- Use "**SELECT**" Button to go to the "Pre-Cast Mode" (pg 17.)
- Use Control Pad to "Life Jacket" (pg 25.)
- Use "**A**" Button to open "System" (pg 28.)
- Follow procedures to "Save" game (pg 28.)

GOOD FISHING AND HAVE FUN!!!!

III. NAME ENTRY:

This screen allows you to enter your name. (If you do not enter your name when you begin, you will be registered as "**PLAYER**".)

BASIC NAME ENTRY PROCEDURES:

- Use Control Pad to move to each letter of your name.
- Press "**A**" Button to select a letter.
- Press "**B**" Button to delete a letter.
- When completed, use Control Pad to "Exit" and press "**A**" Button.

IV. SYSTEM:

This screen allows you to "Save & Load" a game, review "Top Records" and review Background Music.

SAVE AND LOAD:

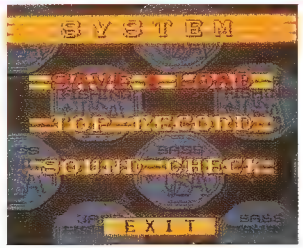
Once you have started a game, you can 'SAVE' the game. This will allow you to 'LOAD' and restart this game from the point at which you last saved it.

BASIC SAVE PROCEDURES:

- Use Control Pad to move to "Save & Load."
- Press "**A**" Button to open this screen.
- Use Control Pad to move to "Save."
- Press "**A**" Button to execute.
- Move with Control Pad to File 1 ~ 7.
- Press "**A**" Button to enter your name in the file.
- Use Control Pad to enter "**Yes or No**" with the "**A**" Button.

SECRET TIP:

During "Tournament Play", it is recommended that you "Save" your game after each lake in which you place 3rd or higher. If you do not "Save" your game and you finish lower than 3rd place in the next lake, the "Tournament" (game) will end. You will be forced to start the "Tournament" from the very beginning.



BASIC LOAD PROCEDURES:

To continue a game once you have turned off your system, do the following:

- Use Control Pad to move to **"Save & Load."**
- Press **"A"** Button to open this screen.
- Use Control Pad to move to **"Load."**
- Press **"A"** Button to execute.
- Move with Control Pad to File 1 ~ 7 (the game you want to reload.)
- Use **"A"** Button to reload that file (game). A screen will appear that shows the last saved details.
- Use Control Pad to enter **"Yes or No"** with the **"A"** Button.

You can also copy your information to a new file as well as delete a file. Follow the above steps choosing either **COPY** or **DELETE.**

TOP RECORD:

This screen shows your top 6 Bass from previous weigh-ins.

SOUND:

- Use Control Pad to select either **"Stereo or Monaural"** for your TV system.
- Use **"A"** Button to select Background Music. Use Control Pad to select the various tunes for review. Use **"B"** Button to exit music review mode.
- Use Control Pad to move to **"Exit"**. Use **"A"** Button to exit.

REFERENCE:

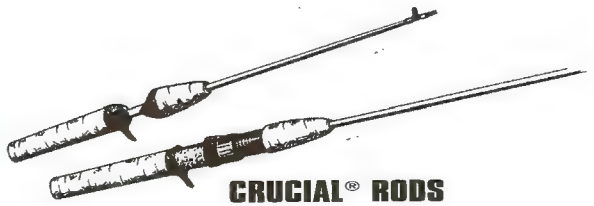
Your Rods and Reels:

Crucial® Rods by SHIMANO, Inc.

Performance Specs:

- Specialized Slack and Tension Actions
- High Modulus Graphite Blank
- Outsert Reel Seat
- Cork Grips
- All with 100% Graphite Content
- All are one piece

Model No.	Length	Line Wt.	Lure Wt.	Type	No. Guides
CU-56-D-S	5'6"	8-12	1/8-3/8	Slack	7
CU-56-D-T	5'6"	8-12	1/8-3/8	Tension	7
CU-60-E-T	6'0"	10-14	3/8-5/8	Tension	8
CU-66-D-T	6'6"	8-12	1/8-3/8	Tension	8
CU-66-E-S	6'6"	10-14	1/8-3/8	Slack	8
CU-70-C-S	7'0"	6-10	1/10-1/4	Slack	8
CU-70-D-S	7'0"	8-12	1/8-3/8	Slack	8
CU-70-G-S	7'0"	14-20	3/4-1 1/4	Slack	8



CRUCIAL® RODS

CHRONARCH® Reels by SHIMANO, Inc.

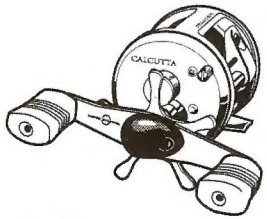
Chronarch was built to meet the demands of the very best baitcast fisherman. Unsurpassed casting control and accuracy is attained with the Shimano Variable Braking System, and an open design that places the thumb over the spool for better contact. Tight underhand casts can be made with Chronarch's small and maneuverable low-profile body. Hard, fast hooksets are the result of Super Stopper. The aluminum frame doesn't flex to efficiently transfer cranking energy from the power handle directly to the fish. Reduced friction and smooth retrieves are enhanced by six bearings.

Model No.	Line/Capacity	Gear Ratio	Wt (oz)	Bearings (No/Type)
CH-100A	8/175,12/130,14/110	6.2:1	8.5	5 ball, 1 roller

CALCUTTA® Reels by SHIMANO, Inc.

Calcutta is a well proven reel with strong demand. Anglers are initially attracted to Calcutta by its clean, anodized finish and classic round shape. It features exceptional casting performance, giving you the reach to catch more fish. A smooth retrieve does not mask sensitivity. Its solid aluminum frame will protect the reel so it can last for years.

Model No.	Line/Capacity	Gear Ratio	Wt (oz)	Bearings (No/Type)
CT-100	8/165,10/140,12/120	5.8:1	8.8	2 ball, 1 roller
CT-200A	8/230,10/210,14/120	5.0:1	9.7	2 ball, 1 roller



CALCUTTA® REEL

CHRONARCH® REEL

AVAILABLE LURES

• BUZZBAIT	• RING WORM/SPLIT SHOT
• CRANKBAIT	• RING WORM/TEXAS RIG
• CRAW WORM/CAROLINA RIG	• RUBBER SKIRTED JIG W/TAIL GRUB
• CRAW WORM/JIG HEAD RIG	• RUBBER SKIRTED JIG WITH CRAW WORM
• CRAW WORM/SPLIT SHOT	• RUBBER SKIRTED JIG WITH PORK
• CRAW WORM/TEXAS RIG	• SHALLOW CRANKBAIT
• DEEP DIVING CRANKBAIT	• SOFT STICKBAIT/NO SINKER
• DIVING STICKBAIT	• SOFT STICKBAIT/SPLIT SHOT
• FLOATING STICKBAIT	• SPINNERBAIT
• FROG	• SPINNERBAIT/COLORADO BLADE
• LIPLESS CRANKBAIT	• SPINNERBAIT/TANDEM-WILLOW BLADE
• LIPLESS CRANKBAIT/SINKING	• SPINNERBAIT/WILLOW BLADE
• LIPLESS CRANKBAIT/SUSPEND	• SPOOK-CIGAR BAIT
• LIZARD/CAROLINA RIG	• SPOON
• LIZARD/NO SINKER	• STANDARD WORM/ NO SINKER
• LIZARD/SPLIT SHOT	• STANDARD WORM/ SPLIT SHOT
• LIZARD/TEXAS RIG	• STANDARD WORM/ TEXAS RIG
• MOUSE	• TUBE WORM/CAROLINA RIG
• POPPER	• TUBEWORM/JIG HEAD RIG
• PROPBAIT	• TUBE WORM/SPLIT SHOT
• RING WORM/CAROLINA RIG	

AVAILABLE WEIGHTS: 1/8~1/2 oz.

LAKE FORK
TEXAS

Glade Creek _____

_____

_____

Mouth of Little Caney _____

_____

_____

Bell Creek Hump _____

_____

_____

Running Branch Creek _____

_____

_____

Hamilton Crossing _____

_____

_____

Birch Creek _____

_____

_____

LAKE WINNIPESAUKEE
NEW HAMPSHIRE

The Graveyard _____

_____

_____

Pagus Bay _____

_____

_____

Melvin Bay _____

_____

_____

Five Mile & Six Mile Island _____

_____

_____

Pine Island _____

_____

_____

Forty Island _____

_____

_____

LAKE SEMINOLE
GEORGIA

Spring Creek _____

_____

_____

Flint River _____

_____

_____

Spring Creek (Lower End) _____

_____

_____

Chattahoochee River _____

_____

_____

Fish Pond Drain _____

_____

_____

Fairchild Access Area _____

_____

_____

Flint River _____

_____

_____

LAKE SANTEE COOPER
SOUTH CAROLINA

LAKE MOULTRIE:

Bonneau Beach _____

_____

_____

Angel Landing Cove _____

_____

_____

Duck Pond _____

_____

_____

LAKE MARION:

Wyboo Creek _____

_____

_____

Spiers Landing _____

_____

_____

Eutaw Creek _____

_____

_____

Jack's Creek _____

_____

_____

Sammy's "Secret" Pan-Fried Fish Fillets

Should your fish die, here's our secret recipe to "whip 'em up" for dinner!

Ingredients:

1 1/2 lbs. fish fillets	1/2 tsp. salt
1/4 cup butter	1/4 tsp. pepper
1 tsp. paprika	1/4 cup flour

and the SECRET ingredient: 1/2 tsp sugar

1) **Combine all dry ingredients in a plastic bag. This can be done before you go out for the day.**

2) **Drop fish fillets inside and shake to coat them well.**

3) **In a large frying pan, melt the butter.**

4) **Add the fish fillets, and cook about 5-7 minutes or until they are a crispy golden brown on both sides. It's the sugar that makes 'em that way!!**

5) **Serve immediately!**

serves 4 people.

PROFILE: *Jimmy Houston*

Jimmy Houston was born in San Marcos, Texas, and moved to Cookson, Oklahoma when he was a teenager. In Cookson, Jimmy spent practically every afternoon fishing on Lake Tenkiller, and quickly became a pro. The "Cookson Kid" was born!

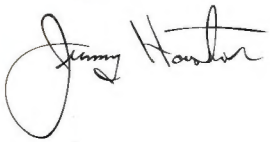
Jimmy won his first tournament in 1966 and since that time, has won 10 national tournaments, and placed among the top money winners in over 50 national fishing events. He has competed in 14 Bass Master Classic tournaments plus 3 B.A.S.S. Superstar tounaments.

Jimmy's other accolades include:

- *2 time B.A.S.S. "Angler of the Year" (1976 & 1986)*
- *Winner of 1973 Project Sports Classic*
- *Winner 1978 American Angler Classic*
- *Along with wife Chris, was named: "Mr. & Mrs. World Champion" in 1972*
- *1990 Humminbird Bass-n-Race Champion*
- *1991 FINS Game Champion*
- *1994 FINS Game Champion*

Jimmy is the host of "Jimmy Houston Outdoors", a nationally-syndicated television program which has been viewed by millions of Americans since it first aired 19 years ago. He is also the author of a book entitled **The Wit and Wisdom of Jimmy Houston.**

Jimmy's children are professional anglers as well. He still resides in Cookson, with his wife Chris, who is also a professional angler.

"I hope you have as much fun playing this game as I had in helping put it together.

***Bass** Wishes!"*